# Car chase

In medias res. Car chase scene after a job turned bad. GM will ask the players questions which will allow them to showcase what they are good at and describe their character:

*“There’s a large gab in the road coming up, and with it a difficult decision: Are you going to try and steer the vehicle at this high speed, slow down, or try and make the gab? I’d like to know, who is sitting behind the wheels making that decision?”*

*“The hostage is bleeding out rapidly. Someone is going to patch this guy up if he is to survive.”*

*“Also, your hostage has not been very talkative. You need their information, who is getting it?”*

*“Your vehicle shakes from the near impact of an explosive launched by your pursuers. Who is answering with the mounted gun?”*

# You walk into a bar

Mission objective is to find and interrogate a VIP at a club. The club has members from almost all social layers.